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## Configuring Event Settings for VSC8254/56/57/58

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### 1.0 INTRODUCTION

This application note provides information on how to configure events using the API for the VSC8258/57/56/54 PHY Hardware. This family of devices consists of the following PHYs:

- VSC8254 – Dual Port, 10 Gbps SFI to XFI PHY with IEEE-1588 and MACSec support
- VSC8256 – Quad Port, 10 Gbps SFI to XFI Repeater
- VSC8257 – Quad Port, 10 Gbps SFI to XFI PHY with IEEE-1588
- VSC8258 – Quad Port, 10 Gbps SFI to XFI PHY with IEEE-1588 and MACSec support

This application note provides a step-by-step procedure essential to configure the PHY Hardware. This document also explains which polling routines and which registers are being configured or polled by the API used with the event processing.

There are two types of events supported by the API for the VSC8254/56/57/58 family namely, channel-level events (interrupts) and aggregated events (interrupts). This application note describes the steps required to propagate an interrupt generated from within a specific PHY Block to a GPIO OUTPUT pin.

### 1.1 Sections

This application note covers the following topics:

- [Section 2.0, Block-Level Interrupts](#)
- [Section 3.0, Block-Level Interrupt Aggregation and Routing](#)
- [Section 4.0, Virtual GPIO Channels](#)
- [Section 5.0, GPIO Output Pins](#)
- [Section 6.0, Aggregated Events](#)
- [Section 7.0, Software Requirements](#)
- [Section 8.0, Enabling Events](#)
- [Section 9.0, Processing Events](#)
- [Section 10.0, Software Resolution](#)
- [Section 11.0, Configuring Channel Level Events](#)
- [Section 12.0, Configuring Aggregated Events](#)

### 1.2 References

Consult the following documents when using this application note:

- *VSC8254-01 Data Sheet*
- *VSC8256-01 Data Sheet*
- *VSC8257-01 Data Sheet*
- *VSC8258-01 Data Sheet*
- *AN3576 Software for VSC PH Application Note*

**Note:** The *VSC8257-01 Data Sheet* contains Register Descriptions embedded in Section 4. The user needs to open this document with Adobe Acrobat to access the embedded register definitions. Therefore, if register definitions are needed, the user should download the *VSC8257-01 PHY Data Sheet* and go to Section 4 and click on the paper-clip icon which will pull in the embedded Register definitions if using Adobe Acrobat.

## 2.0 BLOCK-LEVEL INTERRUPTS

Each block within the PHY has a set of registers dedicated to specific interrupt events generated within that particular block. The individual Interrupt events may be masked at this level or they may be enabled or routed up to the block level within the chip. At the block level, the lower-level interrupts are aggregated together into the two interrupt generators per channel, INTR[0] and INTR[1].

An example of the Individual Interrupts within a particular block can be found for the blocks described below:

- LINE\_PMA:PMA\_INTR:PMA\_INTR\_MASK Dev: 0x1, Reg: 0xA203
  - TX\_LOL\_INTR\_EN – bit 2
  - RX\_LOL\_INTR\_EN – bit 1
  - RX\_LOS\_INTR\_EN – bit 0
- LINE\_PMA:PMA\_INTR:PMA\_INTR\_STAT Dev: 0x1, Reg: 0xA204
  - TX\_LOL\_STICKY – bit 2
  - RX\_LOL\_STICKY – bit 1
  - RX\_LOS\_STICKY – bit 0
- HOST\_PMA:PMA\_INTR:PMA\_INTR\_MASK Dev: 0x9, Reg: 0xA203
- HOST\_PMA:PMA\_INTR:PMA\_INTR\_STAT Dev: 0x9, Reg: 0xA204
- LINE\_PCS10G:PCS\_INTR\_PEND1:PCS\_INTR\_PEND1 Dev: 0x3, Reg: 0x8E00
- LINE\_PCS10G:PCS\_INTR\_MASK1:PCS\_INTR\_MASK1 Dev: 0x3, Reg: 0x8E01
- LINE\_PCS10G:PCS\_INTR\_STATUS:PCS\_INTR\_STATUS Dev: 0x3, Reg: 0x8E03
- HOST\_PCS10G:PCS\_INTR\_PEND1:PCS\_INTR\_PEND1 Dev: 0xB, Reg: 0x8E00
- HOST\_PCS10G:PCS\_INTR\_MASK1:PCS\_INTR\_MASK1 Dev: 0xB, Reg: 0x8E01
- HOST\_PCS10G:PCS\_INTR\_STATUS:PCS\_INTR\_STATUS Dev: 0xB, Reg: 0x8E03

There is an exception for the HOST/LINE PCS for 1G mode, as these two blocks do not have dedicated registers for interrupt masking and status. While HOST\_PCS1G and LINE\_PCS1G do not have a dedicated set of registers for individual interrupts, there are STICKY bits which are used in a similar fashion, but these STICKY bits must be polled, and the signals from within the block do not propagate in the same manner as with the dedicated interrupt block.

These blocks (HOST/LINE 1G PCS) do not have dedicated registers for specific Interrupt events generated within that particular block. In addition, these blocks cannot be used to drive an external event, such as a GPIO pin.

When a particular functional block does have an INTR sub-block of registers within the block, these are considered Hardware INTR as a signal is generated from the Hardware and can be routed to an external GPIO pin. The hardware INTR exceptions, the blocks which do not have an INTR sub-block, are listed below:

- HOST MAC TX MONITOR
- LINE MAC TX MONITOR
- HOST PCS1G
- LINE PCSC1G
- FC BUFFER STATUS

These blocks do not have a dedicated INTR sub-block of registers for interrupt masking and status. These blocks contain STICKY bits which are used in a similar fashion. However, these STICKY bits have different properties and must be polled to obtain the status. In addition, these STICKY bit indicators do not propagate from within the block in the same manner as with the dedicated interrupt sub-block. This results in the inability to aggregate some of the lower-level interrupts together into the two interrupt generators per channel, INTR[0] and INTR[1], which can be used to drive a hardware generated output like a GPIO signal. Only those blocks within the chip that have an interrupt sub-block for the events may be used to drive external signals.

As an example, the LINE\_PCS10G block can be used to generate an output on a GPIO pin for a loss-of-link when in 10G mode, and that indicator can be routed to a FPGA/Processor. However, the LINE\_PCS1G block does not have this capability in the hardware. Therefore, it cannot generate an output on a GPIO pin for a loss-of-link indicator when in 1G mode which could be routed to an FPGA/Processor. Therefore, the FPGA/processor would need to poll the Link Status STICKY bits in the HOST/LINE PCS blocks when in 1G mode to determine the link status. The reading of the appropriate registers is handled by the API.

## 3.0 BLOCK-LEVEL INTERRUPT AGGREGATION AND ROUTING

There are two interrupt generators available per channel. These interrupt generators are maskable as there are interrupt enables for each contributing block. When enabled, these interrupt generators (INTR\_0 and INTR\_1) propagate interrupts from the selected blocks, and these interrupt signals may be propagated through a virtual GPIO channel to a GPIO output pin.

These two interrupt generators are located in the following registers:

- GPIO\_INTR\_CTRL:GPIO\_INTR:INTR[0] Dev: 0x1, Reg: 0xC018
- GPIO\_INTR\_CTRL:GPIO\_INTR:INTR[1] Dev: 0x1, Reg: 0xC019

Corresponding to these two interrupt generators, there is an Interrupt status for each in the following registers:

- GPIO\_INTR\_CTRL:GPIO\_INTR:INTR\_STAT[0] Dev: 0x1, Reg: 0xC01A
- GPIO\_INTR\_CTRL:GPIO\_INTR:INTR\_STAT[1] Dev: 0x1, Reg: 0xC01B

Each block is represented by a bit within the previously described INTR and INTR\_STAT registers. The list of available blocks within the PHY is shown in [Table 1](#).

**TABLE 1: BLOCK-LEVEL INTERRUPT OPTIONS**

Interrupt	API Designation for Interrupt Generators Aggregated Interrupt: “c_intrpt” Options	Register INTR[0] (Reg: 0xC018) or INTR[1] (Reg: 0xC019) Bit
WIS Interrupt 0	VTSS_10G_GPIO_INTRPT_WIS0	0
WIS Interrupt 1	VTSS_10G_GPIO_INTRPT_WIS1	1
LPCS 10G Interrupt	VTSS_10G_GPIO_INTRPT_LPCS10G	2
HPCS 10G Interrupt	VTSS_10G_GPIO_INTRPT_HPCS10G	3
LPCS 1G Interrupt	VTSS_10G_GPIO_INTRPT_LPCS1G	4
HPCS 1G Interrupt	VTSS_10G_GPIO_INTRPT_HPCS1G	5
MACSEC EGR Interrupt	VTSS_10G_GPIO_INTRPT_MSEC_EGR	6
MACSEC INGR Interrupt	VTSS_10G_GPIO_INTRPT_MSEC_IGR	7
Line MAC Interrupt	VTSS_10G_GPIO_INTRPT_LMAC	8
Host MAC Interrupt	VTSS_10G_GPIO_INTRPT_HMAC	9
FC Buffer Interrupt	VTSS_10G_GPIO_INTRPT_FCBUF	10
Line INGR FIFO Interrupt	VTSS_10G_GPIO_INTRPT_LIGR_FIFO	11
Line EGR FIFO Interrupt	VTSS_10G_GPIO_INTRPT_LEGR_FIFO	12
Host EGR FIFO Interrupt	VTSS_10G_GPIO_INTRPT_HEGR_FIFO	13
Line PMA Interrupt	VTSS_10G_GPIO_INTRPT_LPMA	14
Host PMA Interrupt	VTSS_10G_GPIO_INTRPT_HPMA	15

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## 4.0 VIRTUAL GPIO CHANNELS

There are eight virtual GPIO Channels that have been dedicated by the API per PHY port. Refer to the GPIO section of the data sheet for the recommended GPIO layout for the board, which matches the layout shown in [Table 2](#).

GPIOs can be set for input or output. When configured as an output, a set of eight multiplexers in each channel of the PHY selects the per-channel output function routed to each of the eight per-channel virtual GPIO Outputs. A second level of multiplexing occurs at the GPIO pin itself where the individual per-channel virtual outputs as well as the chip-level output functions are associated to a particular GPIO output. When configuring GPIOs for output, many times they are propagating an interrupt signal from within a block in the PHY. The Virtual GPIO Output Channel column in [Table 2](#) indicates the recommended mapping for GPIOx\_OUT functions.

**TABLE 2: MAPPING GPIO AND VIRTUAL GPIO OUTPUTS**

Channel Number	GPIO Number	DS Recommended GPIO Configuration	Virtual GPIO Output Channels GPIO_INTR_CTRL:GPIO_INTR:GPIOx_OUT Dev: 0x1, Reg: 0xC010 -> 0xC017
0	0	CH0_RATESEL0	GPIO0_OUT
0	1	CH0_MOD_ABS	GPIO1_OUT
0	2	CH0_I2C_MST_SCL	GPIO2_OUT
0	3	CH0_I2C_MST_SDA	GPIO3_OUT
0	4	CH0_TX_DIS	GPIO4_OUT
0	5	CH0_TX_FAULT	GPIO5_OUT
0	6	CH0_RX_LOS	GPIO6_OUT
0	7	CH0_LINK_UP	GPIO7_OUT
1	8	CH1_RATESEL0	GPIO0_OUT
1	9	CH1_MOD_ABS	GPIO1_OUT
1	10	CH1_I2C_MST_SCL	GPIO2_OUT
1	11	CH1_I2C_MST_SDA	GPIO3_OUT
1	12	CH1_TX_DIS	GPIO4_OUT
1	13	CH1_TX_FAULT	GPIO5_OUT
1	14	CH1_RX_LOS	GPIO6_OUT
1	15	CH1_LINK_UP	GPIO7_OUT
2	16	CH2_RATESEL0	GPIO0_OUT
2	17	CH2_MOD_ABS	GPIO1_OUT
2	18	CH2_I2C_MST_SCL	GPIO2_OUT
2	19	CH2_I2C_MST_SDA	GPIO3_OUT
2	20	CH2_TX_DIS	GPIO4_OUT
2	21	CH2_TX_FAULT	GPIO5_OUT
2	22	CH2_RX_LOS	GPIO6_OUT
2	23	CH2_LINK_UP	GPIO7_OUT
3	24	CH3_RATESEL0	GPIO0_OUT
3	25	CH3_MOD_ABS	GPIO1_OUT
3	26	CH3_I2C_MST_SCL	GPIO2_OUT
3	27	CH3_I2C_MST_SDA	GPIO3_OUT
3	28	CH3_TX_DIS	GPIO4_OUT
3	29	CH3_TX_FAULT	GPIO5_OUT
3	30	CH3_RX_LOS	GPIO6_OUT
3	31	CH3_LINK_UP	GPIO7_OUT
—	32	I2C_SLAVE_SDA	—
—	33	I2C_SLAVE_SCL	—

**TABLE 2: MAPPING GPIO AND VIRTUAL GPIO OUTPUTS (CONTINUED)**

Channel Number	GPIO Number	DS Recommended GPIO Configuration	Virtual GPIO Output Channels GPIO_INTR_CTRL:GPIO_INTR:GPIOx_OUT Dev: 0x1, Reg: 0xC010 -> 0xC017
—	34	INTR_A	—
—	35	INTR_B	—
—	36	CH0_ACTIVITY	—
—	37	CH1_ACTIVITY	—
—	38	CH2_ACTIVITY	—
—	39	CH3_ACTIVITY	—

There are eight GPIOs dedicated to each channel (Port) of the PHY chip and the software API is written to accommodate the mapping of Channel\_no to GPIO\_no for each channel as shown in [Table 2](#).

It is not recommended to use GPIO pins 32 and above for Virtual Channel GPIOs as these have been mapped within the API. It is a possible but not a recommended configuration since special sequences may be required to overwrite the API register configuration.

There are eight virtual GPIO outputs per channel. These virtual GPIOs are described in [Table 2](#) and are designated as GPIO\_INTR\_CTRL:GPIO\_INTR:GPIOx\_OUT, where x=0->7. The GPIOx\_OUT can be configured by selecting the internal signal source (Option for SEL0) to be routed to the selected GPIOx\_OUT line, that is, the interrupting signal from the early part of this section located in the following registers:

- GPIO\_INTR\_CTRL:GPIO\_INTR:GPIO0\_OUT.SEL0 Dev: 0x1, Reg: 0xC010
- GPIO\_INTR\_CTRL:GPIO\_INTR:GPIO1\_OUT.SEL0 Dev: 0x1, Reg: 0xC011
- ....
- GPIO\_INTR\_CTRL:GPIO\_INTR:GPIO7\_OUT.SEL0 Dev: 0x1, Reg: 0xC017

## 5.0 GPIO OUTPUT PINS

There are 40 GPIO pins which have configurable functionality. Any function can be mapped to any GPIO pin. The only restriction is that only eight of the per-channel GPIO output functions may be used at any one time. However, there are recommendations of how the GPIOs are configured based upon the API implementation.

For the specific case of propagating interrupts to a GPIO **OUTPUT** pin, the previous paragraphs have described the following:

- Individual interrupts are enabled (Example: PMA RX\_LOL).
- The individual interrupt signal is aggregated into a block-level interrupt (Host/Line PMA Block, Host/Line PCS10G Block, and so on.)
- The block-level interrupt is routed to the two interrupt generators per channel, INTR[0], INTR[1].
- The interrupt generator is associated to a virtual GPIO output (GPIOx\_OUT).
- The virtual GPIO is connected to a designated GPIO output pin for signal output.

This section details the steps required to connect a virtual GPIO output to the physical GPIO pin. The 40 GPIO pins available are shown in [Table 2](#). There is a recommended mapping of the GPIO pins, and the suggested mapping is derived to optimize the usage of the eight virtual GPIO outputs per PHY channel. These virtual GPIOs are described above and designated as GPIO\_INTR\_CTRL:GPIO\_INTR:GPIOx\_OUT, where x=0->7. The GPIOx\_OUT can be configured by selecting the internal signal source (Option Selection for SEL0) to be routed to the selected GPIOx\_OUT line. The GPIOx\_OUT Virtual GPIO is then connected to a GPIO pin which has been configured for OUTPUT, with the Input Signal being the Virtual GPIO.

This is accomplished by setting the proper GPIO bit designation to enable the GPIO output in one of the following registers:

- GPIO\_CTRL:GPIO\_CFG\_STAT:GPIO\_CFG1 Dev: 0x1E, Reg: 0xF200  
[Enable bits for GPIO 39:32] GPIO33 = bit 1 set
- GPIO\_CTRL:GPIO\_CFG\_STAT:GPIO\_CFG0 Dev: 0x1E, Reg: 0xF201  
[Enable bits for GPIO 31:0] GPIO7 = bit 7 set

Once the GPIO pin has been enabled for output, it must be connected to a source, which in this case will be the virtual GPIO output configured previously.

Each GPIO pin has a dedicated register associated to it for the selection of the source for the GPIO output.

- GPIO\_CTRL:GPIO\_CFG\_STAT:GPIO\_OUT\_CFG\_0 Dev: 0x1E, Reg: 0xF20C
- GPIO\_CTRL:GPIO\_CFG\_STAT:GPIO\_OUT\_CFG\_1 Dev: 0x1E, Reg: 0xF20D
- .....
- GPIO\_CTRL:GPIO\_CFG\_STAT:GPIO\_OUT\_CFG\_39 Dev: 0x1E, Reg: 0xF233

The software API has functions to configure the GPIO pins for different settings. This can be accomplished by calling API: `vtss_phy_10g_gpio_mode_set w/gpio_mode` structure configured as shown later in this document. As an example, to configure a GPIO for the OUTPUT mode, the `gpio_mode.mode = VTSS_10G_PHY_GPIO_OUT`.

Note that the LOPC default functionality in the chip has defaulted to GPIO 34->37:

- CH0: GPIO 34 GPIO\_CTRL:GPIO\_CFG\_STAT:CH0\_LINE\_LOPC\_CFG  
Dev: 0x1E, Reg: 0xF234 Default Value: 34
- CH1: GPIO 35 GPIO\_CTRL:GPIO\_CFG\_STAT:CH1\_LINE\_LOPC\_CFG  
Dev: 0x1E, Reg: 0xF235 Default Value: 35
- CH2: GPIO 36 GPIO\_CTRL:GPIO\_CFG\_STAT:CH2\_LINE\_LOPC\_CFG  
Dev: 0x1E, Reg: 0xF236 Default Value: 36
- CH3: GPIO 37 GPIO\_CTRL:GPIO\_CFG\_STAT:CH3\_LINE\_LOPC\_CFG  
Dev: 0x1E, Reg: 0xF237 Default Value: 37

Therefore, if GPIO 34->37 are intended to be used for other functionality than LOPC, the application should change the above registers and select a value of 63 as default.

## 6.0 AGGREGATED EVENTS

There are four aggregated events available per PHY.

1. VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_0
2. VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_1
3. VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_2
4. VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_3

The API was designed to process or use the VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_0 for events set by the API. The application developer needs to keep this in mind, especially for the 10G Link events, because these events are polled by the API on VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_0 and not on VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_1, VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_2, VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_3. Furthermore, there are two interrupt generators (INTR[0] and INTR[1]) and many times the API only checks one of these, primarily the INTR[1] for 10G events.

There is limited processing for VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_1, VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_2, and VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_3. The extended event and extended2 event polling functions handle LINE PCS1G Block and HOST PCS1G Block for both INTR[0] and INTR[1]. However, the extended event handler only checks for HOST/LINE ANEG Restart Events. Therefore, the general configuration overview of the usage of INTR[0] and INTR[1] by the API is:

- INTR[0] Events are from the WIS Block, Line PCS1G ANEG Restart, and Host PCS1G ANEG Restart.
- INTR[1] Events are from all the other Blocks within the PHY and include Line PCS1G, Host PCS1G.

When enabling the interrupt, ensure that the interrupt event selected will be processed by the polling function. Make sure that the application only selects the proper INT\_x (highly likely INTR[1] for most applications) which is processed by the event\_polling functions. See [Table 3](#).

**TABLE 3: MAPPING AGGREGATED INTR DEFINITIONS TO API SOFTWARE DEFINITIONS**

Register INTR[0] or INTR[1]bit	API Designation	Description
0	VTSS_10G_GPIO_AGGR_INTRPT_CH0_INTR0_EN	Aggregated Interrupt Ch0 INTR[0]
1	VTSS_10G_GPIO_AGGR_INTRPT_CH0_INTR1_EN	Aggregated Interrupt Ch0, INTR[1]
2	VTSS_10G_GPIO_AGGR_INTRPT_CH1_INTR0_EN	Aggregated Interrupt Ch1, INTR[0]
3	VTSS_10G_GPIO_AGGR_INTRPT_CH1_INTR1_EN	Aggregated Interrupt Ch1, INTR[1]
4	VTSS_10G_GPIO_AGGR_INTRPT_CH2_INTR0_EN	Aggregated Interrupt Ch2, INTR[0]
5	VTSS_10G_GPIO_AGGR_INTRPT_CH2_INTR1_EN	Aggregated Interrupt Ch2, INTR[1]
6	VTSS_10G_GPIO_AGGR_INTRPT_CH3_INTR0_EN	Aggregated Interrupt Ch3, INTR[0]
7	VTSS_10G_GPIO_AGGR_INTRPT_CH3_INTR1_EN	Aggregated Interrupt Ch3, INTR[1]
8	VTSS_10G_GPIO_AGGR_INTRPT_IP1588_0_INTR0_EN	Aggregated Interrupt 1588 Ch0, INTR0
9	VTSS_10G_GPIO_AGGR_INTRPT_IP1588_0_INTR1_EN	Aggregated Interrupt 1588 Ch0, INTR1
10	VTSS_10G_GPIO_AGGR_INTRPT_IP1588_0_INTR2_EN	Aggregated Interrupt 1588 Ch0, INTR2
11	VTSS_10G_GPIO_AGGR_INTRPT_IP1588_0_INTR3_EN	Aggregated Interrupt 1588 Ch0, INTR3
12	VTSS_10G_GPIO_AGGR_INTRPT_IP1588_1_INTR0_EN	Aggregated Interrupt 1588 Ch1, INTR0
13	VTSS_10G_GPIO_AGGR_INTRPT_IP1588_1_INTR1_EN	Aggregated Interrupt 1588 Ch1, INTR1
14	VTSS_10G_GPIO_AGGR_INTRPT_IP1588_1_INTR2_EN	Aggregated Interrupt 1588 Ch1, INTR2
15	VTSS_10G_GPIO_AGGR_INTRPT_IP1588_1_INTR3_EN	Aggregated Interrupt 1588 Ch1, INTR3
16	VTSS_10G_GPIO_AGGR_INTRPT_LCPLL_0_INTR_EN	Aggregated Interrupt LCPLL_0
17	VTSS_10G_GPIO_AGGR_INTRPT_LCPLL_1_INTR_EN	Aggregated Interrupt LCPLL_1
18	VTSS_10G_GPIO_AGGR_INTRPT_EXP4_INTR_EN	Aggregated Interrupt EXP4
19	VTSS_10G_GPIO_AGGR_INTRPT_CLK_MUX_INTR_EN	Aggregated Interrupt CLK_MUX
20	VTSS_10G_GPIO_AGGR_INTRPT_GPIO_INTR_EN	Aggregated Interrupt GPIO

## 7.0 SOFTWARE REQUIREMENTS

For the VSC6803 code line, as of the MEPA 2023.12 API code release, the event/interrupts processing described in this document are supported in the MEPA API.

For the VSC6802 code line, as of the latest release of the API 4.67.05 code line, the event/interrupts processing described in this document are not included in the API code, and a software patch is required. API 4.67.05 API with the patch: vtss\_api\_4\_67\_05\_jira\_851\_patch\_p30.txt is applied.

Perform the following steps to apply the patch:

1. Set the directory to the Top Level vtss\_api Directory.
2. Copy the patch file (.txt file) into the directory.
3. Apply the patch using the cmd: patch -p1 < vtss\_api\_4\_67\_05\_jira\_851\_patch\_p30.txt.
4. Check if the patch applies without errors. If there are errors, contact customer support for guidance.

Customers with software API versions other than API 4.67.05 may contact support and provide the API version in use as the patch file may be different based upon the software version.

## 8.0 ENABLING EVENTS

There are three different APIs used to enable events. The application developer needs to ensure that the events being enabled correspond to the events that the event handler calls on for processing. The following is a list of events:

- vtss\_phy\_10g\_event\_enable\_set – See [Table 5](#).
- vtss\_phy\_10g\_extended\_event\_enable\_set – See [Table 6](#).
- vtss\_phy\_10g\_extended2\_event\_enable\_set – See [Table 7](#).

## 9.0 PROCESSING EVENTS

Due to the large number of events, there are three different APIs used to process events. The application developer needs to keep this in mind when events are being enabled, so that the corresponding event handler is called for the processing of events. Refer to [Table 4](#).

**TABLE 4: API FOR EVENT PROCESSING**

Event Enablement	Top-level Event Processing API	PHY-specific Event Handler
vtss_phy_10g_event_enable_set	vtss_phy_10g_event_poll	malibu_phy_10g_event_poll
vtss_phy_10g_extended_event_enable_set	vtss_phy_10g_extended_event_poll	malibu_phy_10g_extended_event_poll
vtss_phy_10g_extended2_event_enable_set	vtss_phy_10g_extended2_event_poll	malibu_phy_10g_extended2_event_poll

### 9.1 Steps for Processing Events

#### 9.1.1 API: VTSS\_PHY\_10G\_EVENT\_POLL

For API `vtss_phy_10g_event_poll`, the following events are processed by `malibu_phy_10g_event_poll`:

- Reading the INTR[0] indicator for each channel from GPIO\_CTRL (Device 0x1E global registers): INTR\_CFG\_STAT:INTR\_STAT[0-3] Dev: 0x1E, Reg: 0xF260-0xF264. Checking the following:
  - CH0\_INTR0\_STAT – Bit 0
  - CH1\_INTR0\_STAT – Bit 2
  - CH2\_INTR0\_STAT – Bit 4
  - CH3\_INTR0\_STAT – Bit 6
  - GPIO\_INTR\_STAT – Bit 20
- Once interrupting channel is determined, it reads the Interrupt status from the Interrupt Generator INTR[0], Blocks WIS0 and WIS1:
  - INTR[0] and INTR[1] are available in the hardware, but the software only processes INTR[0] for blocks WIS0 and WIS1.
  - GPIO\_INTR\_CTRL:GPIO\_INTR:INTR\_STAT[0] Dev: 0x1, Reg: 0xC01A
  - bit 0: WIS0
  - bit1: WIS1
  - Checks WIS Block, VTSS\_10G\_GPIO\_INTRPT\_WIS0, and VTSS\_10G\_GPIO\_INTRPT\_WIS1.
  - Checks GPIO\_INTR\_STAT; used to propagate interrupts and clears
- Checking GPIO\_INTR\_STAT for indications that interrupts were propagated. The following indicators are cleared:
  - GPIO\_CTRL:INTR\_CFG\_STAT:INTR\_SRC\_EN[0].GPIO\_INTR\_EN Dev: 0x1E, Reg: 0xF25C
  - GPIO\_CTRL:INTR\_CFG\_STAT:INTR\_SRC\_EN[1].GPIO\_INTR\_EN Dev: 0x1E, Reg: 0xF25D
  - GPIO\_CTRL:INTR\_CFG\_STAT:INTR\_SRC\_EN[2].GPIO\_INTR\_EN Dev: 0x1E, Reg: 0xF25E
  - GPIO\_CTRL:INTR\_CFG\_STAT:INTR\_SRC\_EN[3].GPIO\_INTR\_EN Dev: 0x1E, Reg: 0xF25F

The WIS0 and WIS1 events are read and processed/cleared and re-enabled for the next event. The PHY Registers which are read for WIS0 and WIS1 Events are:

- WIS:EWIS\_Interrupt\_Pending\_1:EWIS\_INTR\_PEND1 Dev: 02, Reg:0xEE00
- WIS:EWIS\_Interrupt\_Pending\_2:EWIS\_INTR\_PEND2 Dev: 02, Reg:0xEE04
- WIS:EWIS\_Interrupt\_Pending\_3:EWIS\_INTR\_PEND3 Dev: 02, Reg:0xEE08

Therefore, when using the API `vtss_phy_10g_event_poll` which calls `malibu_phy_10g_event_poll`, only the events describe in [Table 5](#) will be processed. These are the only events that should be enabled using API `vtss_phy_10g_event_enable_set`.

**TABLE 5: MAPPING EVENT REGISTERS TO API SOFTWARE DEFINITIONS**

Event Register	API Software Event Definition
EWIS_INTR_PEND_1	VTSS_PHY_10G_LINK_LOS_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_SEF_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_SEF_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_FPLM_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_FAIS_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_LOF_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_RDIL_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_AISL_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_LCDP_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_PLMP_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_AISP_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_LOPP_EV
EWIS_INTR_PEND_1	VTSS_PHY_EWIS_UNEQP_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_FEUNEQP_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_FERDIP_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_REIL_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_REIP_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_B1_NZ_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_B2_NZ_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_B3_NZ_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_REIL_NZ_EV
EWIS_INTR_PEND_2	VTSS_PHY_EWIS_REIP_NZ_EV
EWIS_INTR_PEND_3	VTSS_PHY_EWIS_B1_THRESH_EV
EWIS_INTR_PEND_3	VTSS_PHY_EWIS_B2_THRESH_EV
EWIS_INTR_PEND_3	VTSS_PHY_EWIS_B3_THRESH_EV
EWIS_INTR_PEND_3	VTSS_PHY_EWIS_REIL_THRESH_EV
EWIS_INTR_PEND_3	VTSS_PHY_EWIS_REIP_THRESH_EV

### 9.1.2 API: VTSS\_PHY\_10G\_EXTENDED\_EVENT\_POLL

For API `vtss_phy_10g_extended_event_poll`, the following events are processed by `malibu_phy_10g_extended_event_poll`:

1. Reading `VTSS_10G_PHY_GPIO_AGG_INT_0` status registers
2. Determining the state of `INTR[1]` Indicator for each channel from `GPIO_CTRL:INTR_CFG_STAT:INTR_STAT[0-3]` Dev: `0x1E`, Reg: `0xF260-0xF264`, checking the following:
  - `CH0_INTR1_STAT` – Bit 1
  - `CH1_INTR1_STAT` – Bit 3
  - `CH2_INTR1_STAT` – Bit 5
  - `CH3_INTR1_STAT` – Bit 7
3. Once interrupting channel is determined, it reads the interrupt status from the Interrupt Generator `INTR[1]`, reads the interrupt status from the Interrupt Generator `INTR[1]` for 10G, and reads `INTR[0]` and `INTR[1]` for 1G processing:
  - `INTR[0]`: `GPIO_INTR_CTRL:GPIO_INTR:INTR_STAT[0]` Dev: `0x1`, Reg: `0xC01A`
  - `INTR[1]`: `GPIO_INTR_CTRL:GPIO_INTR:INTR_STAT[1]` Dev: `0x1`, Reg: `0xC01B`

The blocks checked are:

- INTR[1]
  - LINE PCS10G Block – Bit 2: LPCS10G
  - LMAC Block – Bit 8: LMAC
  - HMAC Block – Bit 9: HMAC
  - HOST PMA Block – Bit 15: HPMA
- INTR[0] and INTR[1]:
  - LINE PCS1G Block – Bit 4: LPCS1G
  - HOST PCS1G Block – Bit 5: HPCS1G
- 4. Reading VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_1, VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_2, and VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_3 status registers. Reads INTR[0] and INTR[1] for 1G processing:
  - INTR[0]: GPIO\_INTR\_CTRL:GPIO\_INTR:INTR\_STAT[0] Dev: 0x1, Reg: 0xC01A
  - INTR[1]: GPIO\_INTR\_CTRL:GPIO\_INTR:INTR\_STAT[1] Dev: 0x1, Reg: 0xC01B

The blocks checked are:

- INTR[0] and INTR[1]:
  - LINE PCS1G Block – Bit 4: LPCS1G checks VTSS\_PHY\_1G\_LINE\_AUTONEG\_RESTART\_EV
  - HOST PCS1G Block – Bit 5: HPCS1G checks for VTSS\_PHY\_1G\_HOST\_AUTONEG\_RESTART\_EV

Therefore, when using the API `vtss_phy_10g_extended_event_poll` which calls `malibu_phy_10g_extended_event_poll`, only the events describe in [Table 6](#) will be processed. Therefore, these are the only events that should be enabled using API `vtss_phy_10g_extended_event_enable_set`.

**TABLE 6: MAPPING HW INTR BLOCK TO API SOFTWARE EXTENDED EVENTS**

Event	INTR Generator	Block	API Software Event Definition
LINE PCS10G Block Events	INTR[1]	LPCS10G	VTSS_PHY_10G_RX_CHAR_DEC_CNT_THRESH_EV
		LPCS10G	VTSS_PHY_10G_TX_CHAR_ENC_CNT_THRESH_EV
		LPCS10G	VTSS_PHY_10G_RX_BLK_DEC_CNT_THRESH_EV
		LPCS10G	VTSS_PHY_10G_TX_BLK_ENC_CNT_THRESH_EV
		LPCS10G	VTSS_PHY_10G_RX_SEQ_CNT_THRESH_EV
		LPCS10G	VTSS_PHY_10G_TX_SEQ_CNT_THRESH_EV
		LPCS10G	VTSS_PHY_10G_FEC_UNFIXED_CNT_THRESH_EV
		LPCS10G	VTSS_PHY_10G_FEC_FIXED_CNT_THRESH_EV
		LPCS10G	VTSS_PHY_10G_HIGHBER_EV
		LPCS10G	VTSS_PHY_10G_RX_LINK_STAT_EV
HOST PMA Block Events	INTR[1]	HPMA	VTSS_PHY_10G_RX_LOS_EV
		HPMA	VTSS_PHY_10G_RX_LOL_EV
		HPMA	VTSS_PHY_10G_TX_LOL_EV
HMAC Events	INTR[1]	HMAC	VTSS_PHY_10G_HOST_MAC_LOCAL_FAULT_EV
		HMAC	VTSS_PHY_10G_HOST_MAC_REMOTE_FAULT_EV
LMAC Events	INTR[1]	LMAC	VTSS_PHY_10G_LINE_MAC_LOCAL_FAULT_EV
		LMAC	VTSS_PHY_10G_LINE_MAC_REMOTE_FAULT_EV
LPCS1G Events	INTR[0 / 1]	LPCS1G	VTSS_PHY_1G_LINE_AUTONEG_RESTART_EV
HPCS1G Events	INTR[0 / 1]	HPCS1G	VTSS_PHY_1G_HOST_AUTONEG_RESTART_EV

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Additionally, this API is the only API processes VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_1, VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_2, and VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_3. The event handler processes these interrupts for the following cases:

- LINE PCS1G events on INTR[0] or INTR[1] – VTSS\_PHY\_1G\_LINE\_AUTONEG\_RESTART\_EV
- HOST PCS1G events on INTR[0] or INTR[1] – VTSS\_PHY\_1G\_HOST\_AUTONEG\_RESTART\_E

### 9.1.3 API: VTSS\_PHY\_10G\_EXTENDED2\_EVENT\_POLL

The following events are processed by malibu\_phy\_10g\_extended2\_event\_poll:

1. Reading VTSS\_10G\_PHY\_GPIO\_AGG\_INT\_0 status registers
2. Determining the state of INTR[1] Indicator for each channel from GPIO\_CTRL:INTR\_CFG\_STAT:INTR\_STAT[0-3] Dev: 0x1E, Reg: 0xF260-0xF264, checking the following:
  - CH0\_INTR1\_STAT – Bit 1
  - CH1\_INTR1\_STAT – Bit 3
  - CH2\_INTR1\_STAT – Bit 5
  - CH3\_INTR1\_STAT – Bit 7
  - GPIO\_INTR\_STAT – Bit 20
3. Once Interrupting channel is determined, it reads the Interrupt status from the Interrupt Generator INTR[1] for 10G:
  - INTR[0]: GPIO\_INTR\_CTRL:GPIO\_INTR:INTR\_STAT[0] Dev: 0x1, Reg: 0xC01A
  - INTR[1]: GPIO\_INTR\_CTRL:GPIO\_INTR:INTR\_STAT[1] Dev: 0x1, Reg: 0xC01B

Blocks checked are:

- INTR[1]
  - HOST PCS10G Block – Bit 3: HPCS10G
  - LINE PCS1G Block – Bit 4: LPCS1G
  - HOST PCS1G Block – Bit 5: HPCS1G
  - FC BUFF Block – Bit 10: FCBUF
  - LINE INGR FIFO Block – Bit 11: LIGR\_FIFO
  - LINE EGR FIFO Block – Bit 12: LEGR\_FIFO
  - HOST EGR FIFO Block – Bit 13: HEGR\_FIFO
  - LINE PMA Block – Bit 14: LPMA

Therefore, when using the API `vtss_phy_10g_extended2_event_poll` which calls `malibu_phy_10g_extended2_event_poll`, only the events describe in [Table 7](#) will be processed. Therefore, these are the only events that should be enabled using API `vtss_phy_10g_extended2_event_enable_set`.

**TABLE 7: MAPPING HW INTR BLOCK TO API SOFTWARE EXTENDED2 EVENTS**

Event	INT Generator	Block	API Software Event Definition
HOST PCS10G Events	INTR[1]	HPCS10G	VTSS_PHY_HOST_10G_FEC_UNFIXED_CNT_THRESH_EV
		HPCS10G	VTSS_PHY_HOST_10G_FEC_FIXED_CNT_THRESH_EV
		HPCS10G	VTSS_PHY_HOST_10G_HIGHER_EV
		HPCS10G	VTSS_PHY_HOST_10G_RX_LINK_STAT_EV
LINE PMA Events	INTR[1]	LPMA	VTSS_PHY_LINE_10G_RX_LOS_EV
		LPMA	VTSS_PHY_LINE_10G_RX_LOL_EV
		LPMA	VTSS_PHY_LINE_10G_TX_LOL_EV
LINE PCS1G Events	INTR[1]	LPCS1G	VTSS_PHY_LINE_1G_XGMII_MASK_LINK_DOWN_MASK
		LPCS1G	VTSS_PHY_LINE_1G_XGMII_MASK_OUT_OF_SYNC_MASK
HOST PCS1G Events	INTR[1]	HPCS1G	VTSS_PHY_HOST_1G_XGMII_MASK_LINK_DOWN_MASK
		HPCS1G	VTSS_PHY_HOST_1G_XGMII_MASK_OUT_OF_SYNC_MASK

**TABLE 7: MAPPING HW INTR BLOCK TO API SOFTWARE EXTENDED2 EVENTS (CONTINUED)**

Event	INT Generator	Block	API Software Event Definition
FC_BUFF	INTR[1]	FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_XOFF_PAUSE_- GEN_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_XON_PAUSE_- GEN_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_TX_UNCORRECT ED_FRM_DROP_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_RX_UNCORRECT ED_FRM_DROP_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_TX_CTRL_QUEUE _OVERFLOW_DROP_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_TX_CTRL_QUEUE _UNDERFLOW_DROP_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_TX_DATA_QUEUE _OVERFLOW_DROP_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_TX_DATA_QUEUE _UNDERFLOW_DROP_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_RX_OVERFLOW_- DROP_STICKY_MASK
		FCBUF	VTSS_MAC_FC_BUFFER_STATUS_MASK_RX_UNDER- FLOW_DROP_STICKY_MASK
LIGR_FIFO, LEG- R_FIFO, HEGR_FIFO	INTR[1]	FIFO_BIST	VTSS_PHY_10G_TX_FIFO_UNDERFLOW_EV
		FIFO_BIST	VTSS_PHY_10G_TX_FIFO_OVERFLOW_EV
		FIFO_BIST	VTSS_PHY_10G_RX_FIFO_UNDERFLOW_EV
		FIFO_BIST	VTSS_PHY_10G_RX_FIFO_OVERFLOW_EV
		FIFO_BIST	VTSS_PHY_10G_TX_FIFO2_UNDERFLOW_EV
		FIFO_BIST	VTSS_PHY_10G_TX_FIFO2_OVERFLOW_EV
			(Note that interrupts are defined in FIFO_BIST:RATE_COMP for LIGR_FIFO, LEGR_FIFO, HEGR_FIFO)
GPIO_INTR_STAT	—	—	VTSS_PHY_10G_HOST_LOPC_EV (Note that GPIO_INTR_STAT is used to propagate Interrupts.)

## 10.0 SOFTWARE RESOLUTION

The software API provides APIs to make it easier for the application to enable, disable, and poll for events. There are also APIs for configuring GPIOs such that internal signals can be routed to an external GPIO pin.

There are 3 different APIs used to enable events. The application developer needs to keep this in mind when events are being enabled so that the corresponding event handler will be called for processing of the events.

- vtss\_phy\_10g\_event\_enable\_set
- vtss\_phy\_10g\_extended\_event\_enable\_set
- vtss\_phy\_10g\_extended2\_event\_enable\_set

To process the interrupts, three (3) different APIs are used to process these events. The mapping to the VSC8254/56/57/58 PHY-specific internal APIs are also shown in [Table 4](#).

- vtss\_phy\_10g\_event\_poll
- malibu\_phy\_10g\_event\_poll
- vtss\_phy\_10g\_extended\_event\_poll
- malibu\_phy\_10g\_extended\_event\_poll
- vtss\_phy\_10g\_extended2\_event\_poll
- malibu\_phy\_10g\_extended2\_event\_poll

## 11.0 CONFIGURING CHANNEL LEVEL EVENTS

The software API, `vtss_phy_10g_gpio_mode_set()`, can be used to configure the GPIO functionality.

The structure `gpio_mode` is of type, `vtss_gpio_10g_gpio_mode_t`, and is used by the API `vtss_phy_10g_gpio_mode_set()` to configure the GPIO as an example of configuring a channel level event to drive a GPIO pin output based upon the link status of a particular port. In this case, the PHY would be configured in 10G mode of operation and the line side PCS RX status is routed and used to trigger/generate the GPIO output. Perform the following steps:

1. Clear the structure, initializing it to all zeros.  
Example: `memset(&gpio_mode, 0, sizeof(vtss_gpio_10g_gpio_mode_t));`
2. Select the GPIO pin to be used.  
Example: `gpio_no = 38; // GPIO38 will be configured for Output`
3. Start by setting up the `gpio_mode` to be an Output.  
Example: `gpio_mode.mode = VTSS_10G_PHY_GPIO_OUT`
4. Choose one of the 8 Virtual GPIO channels available `GPIOx_OUT` (where `x=0->7`) to be used for this Output.  
Example: `gpio_mode.p_gpio = 4` indicates `Virtual GPIO4_OUT`
5. Choose whether the signal is inverted.  
Example: `gpio_mode.invert_output = TRUE; // 10G Works Inverted, 1G Not Inverted`
6. Choose the input Signal which is coming from the particular block:  
Example 1:  
`gpio_mode.in_sig = VTSS_10G_GPIO_INTR_SGNL_LINE_PCS_RX_STAT; /** Line PCS RX link status: INV 10G only */`  
Example 2:  
`gpio_mode.in_sig = VTSS_10G_GPIO_INTR_SGNL_LINE_LINK; /** 10G: Line Link status*/`
7. Configure the GPIO by calling API: `vtss_phy_10g_gpio_mode_set` w/`gpio_mode` structure configured as shown in steps 1 to 6. Set up the events. Choose the event(s) to be enabled in the Individual Block.  
Example: `ex_ev = VTSS_PHY_10G_RX_LOS_EV | VTSS_PHY_10G_RX_LOL_EV | VTSS_PHY_10G_RX_LINK_STAT_EV; // Worked for 10G`
8. Configure the Interrupts by calling API: `vtss_phy_10g_extended_event_enable_set`  
`rc = vtss_phy_10g_extended_event_enable_set()`  
or  
`rc = vtss_phy_10g_extended2_event_enable_set()`  
The board is now configured for link event. When the link event occurs, it will be indicated on the OUTPUT of GPIO38 and Indicated when polling for events.
9. Poll for the events by calling APIs:
  - `vtss_phy_10g_extended_event_poll`
  - `vtss_phy_10g_extended2_event_poll`

### EXAMPLE 1: CONFIGURATION AND CALLING SEQUENCE FOR 10G OPTICAL SFP

```
memset(&gpio_mode, 0, sizeof(vtss_gpio_10g_gpio_mode_t));
gpio_no = 38;
rc = vtss_phy_10g_extended_event_enable_get()
gpio_mode.mode = VTSS_10G_PHY_GPIO_OUT;
gpio_mode.p_gpio = 4; // range 0-7, for gpio_intr:gpio0_out-gpio7_out
gpio_mode.invert_output = TRUE; // 10G Works Inverted, 1G Not Inverted so this is FALSE for 1G
gpio_mode.in_sig = VTSS_10G_GPIO_INTR_SGNL_LINE_PCS_RX_STAT; /** Line PCS RX link status: INV 10G; not working 1G */
rc = vtss_phy_10g_gpio_mode_set()
ex_ev = VTSS_PHY_10G_RX_LOS_EV | VTSS_PHY_10G_RX_LOL_EV | VTSS_PHY_10G_RX_LINK_STAT_EV; /
/ Worked for 10G
rc = vtss_phy_10g_extended2_event_enable_set()
```

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The board is now configured for a 10G Port Link Event.

When the link event occurs, it will be indicated on the OUTPUT of GPIO38 and indicated when polling for events.  
rc = vtss\_phy\_10g\_extended2\_event\_poll

## EXAMPLE 2: CONFIGURATION AND CALLING SEQUENCE FOR 1G OPTICAL SFP

```
memset(&gpio_mode, 0, sizeof(vtss_gpio_10g_gpio_mode_t));
gpio_no = 38;
rc = vtss_phy_10g_extended_event_enable_get( )
gpio_mode.mode = VTSS_10G_PHY_GPIO_OUT;
gpio_mode.p_gpio = 4; // range 0-7, for gpio_intr:gpio0_out-gpio7_out
gpio_mode.invert_output = FALSE; // 10G Works Inverted, 1G Not Inverted so this is FALSE for 1G
gpio_mode.in_sig = VTSS_10G_GPIO_INTR_SGNL_LINE_LINK; /** Line Link status used for 1G */
vtss_phy_10g_gpio_mode_set( )
```

```
ex_ev = VTSS_PHY_LINE_1G_XGMII_MASK_LINK_DOWN_MASK |
VTSS_PHY_LINE_1G_XGMII_MASK_OUT_OF_SYNC_MASK |
VTSS_PHY_HOST_1G_XGMII_MASK_LINK_DOWN_MASK |
VTSS_PHY_LINE_1G_XGMII_MASK_OUT_OF_SYNC_MASK
rc = vtss_phy_10g_extended2_event_enable_set( )
```

The board is now configured for a 1G Port Link Event.

When the link event occurs, it will be indicated on the OUTPUT of GPIO38 and Indicated when polling for events.

Poll for the events by calling APIs:

- vtss\_phy\_10g\_extended2\_event\_poll

## 12.0 CONFIGURING AGGREGATED EVENTS

The software API: `vtss_phy_10g_gpio_mode_set( )` can be used to configure the GPIO functionality.

The structure `gpio_mode` is of type: `vtss_gpio_10g_gpio_mode_t` and is used by the API `vtss_phy_10g_gpio_mode_set( )` to configure the GPIO as an example of configuring an aggregated event to drive a GPIO pin output based upon the link status of a particular port. In this case, the PHY would be configured in 10G mode of operation, and the line side PCS RX Status is routed and used to trigger/generate the GPIO output. Perform the following steps:

1. Clear the structure, initializing it to all zeros.  
Example: `memset(&gpio_mode, 0, sizeof(vtss_gpio_10g_gpio_mode_t))`
2. Select the GPIO pin to be used.  
Example: `gpio_no = 38; // GPIO38 will be configured for Output`
3. Begin by setting up the `gpio_mode` to be: `VTSS_10G_PHY_GPIO_AGG_INT_0`, as the API processes this option.  
Example: `gpio_mode.mode = VTSS_10G_PHY_GPIO_AGG_INT_0`
4. Choose the Interrupt and the Channel:  
`gpio_mode.aggr_intrpt = 0;`  
`// Set the Aggr INT based upon Ch and the INT_x where x=0,1`  
`// Note: API only processes INT_1 in the polling function, so setting INT_0 doesn't do anything`  

```
switch (port_no) {
    case 0:
        gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH0_INTR1_EN; // Ch0: INT_1:
        break;
    case 1:
        gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH1_INTR1_EN; // Ch1: INT_1:
        break;
    case 2:
        gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH2_INTR1_EN; // Ch2: INT_1:
        break;
    case 3:
        gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH3_INTR1_EN; // Ch3: INT_1:
        break;
    default:
        }

```
5. Choose the Channel Level Block INTR where the interrupt is being generated or originated  
Example: `gpio_conf.c_intrpt = VTSS_10G_GPIO_INTRPT_LPCS10G;`
6. Configure the GPIO by calling API: `vtss_phy_10g_gpio_mode_set w/gpio_mode` structure configure as shown above  
`vtss_phy_10g_gpio_mode_set( )`
7. Set up the events - Choose the event(s) to be enabled in the Individual Block.  
`extEvent = VTSS_PHY_LINE_1G_XGMII_MASK_LINK_DOWN_MASK |`  
`VTSS_PHY_LINE_1G_XGMII_MASK_OUT_OF_SYNC_MASK;`
8. Configure the interrupt by calling API: `vtss_phy_10g_extended2_event_enable_set`  
`rc = vtss_phy_10g_extended2_event_enable_set( )`

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## EXAMPLE 3: EXAMPLE\_3: CONFIGURATION AND CALLING SEQUENCE FOR 1G OPTICAL SFP – AGGREGATED INTS

```
memset(&gpio_mode, 0, sizeof(vtss_gpio_10g_gpio_mode_t));
gpio_no = 38;
rc = vtss_phy_10g_extended2_event_enable_get( )
gpio_mode.mode = VTSS_10G_PHY_GPIO_AGG_INT_0;
gpio_mode.aggr_intrpt = 0;
gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH0_INTR1_EN; // Ch0: INT_1:
gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH1_INTR1_EN; // Ch1: INT_1:
gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH2_INTR1_EN; // Ch2: INT_1:
gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH3_INTR1_EN; // Ch3: INT_1:
gpio_conf.c_intrpt =VTSS_10G_GPIO_INTRPT_LPCS1G;

vtss_phy_10g_gpio_mode_set( )

ex_ev = VTSS_PHY_LINE_1G_XGMII_MASK_LINK_DOWN_MASK | VTSS_PHY_LINE_1G_XG-
MII_MASK_OUT_OF_SYNC_MASK | VTSS_PHY_HOST_1G_XGMII_MASK_LINK_DOWN_MASK | VTSS_
PHY_LINE_1G_XGMII_MASK_OUT_OF_SYNC_MASK;

rc = vtss_phy_10g_extended2_event_enable_set( )
```

The board is now configured for link event.

When the link event occurs, it will be indicated on the OUTPUT of GPIO38 and shown when polling for events.

Poll for the events by calling APIs:

```
vtss_phy_10g_extended2_event_poll
```

## EXAMPLE 4: CONFIGURATION AND CALLING SEQUENCE FOR 1G CUSFP – AGGREGATED INTS

```
memset(&gpio_mode, 0, sizeof(vtss_gpio_10g_gpio_mode_t));
gpio_no = 38;
rc = vtss_phy_10g_extended_event_enable_get( )
gpio_mode.mode = VTSS_10G_PHY_GPIO_AGG_INT_0;
gpio_mode.aggr_intrpt = 0;
gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH0_INTR1_EN; // Ch0: INT_1:
gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH1_INTR1_EN; // Ch1: INT_1:
gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH2_INTR1_EN; // Ch2: INT_1:
gpio_mode.aggr_intrpt |= 1 << VTSS_10G_GPIO_AGG_INTRPT_CH3_INTR1_EN; // Ch3: INT_1:

gpio_conf.c_intrpt = VTSS_10G_GPIO_INTRPT_LMAC;;

vtss_phy_10g_gpio_mode_set( )

ex_ev = VTSS_PHY_10G_LINE_MAC_LOCAL_FAULT_EV | VTSS_PHY_10G_LINE_MAC_REMOTE_FAULT_EV;
rc = vtss_phy_10g_extended_event_enable_set( )
```

The board is now configured. A link event on the CuSFP should generate a Fault which would propagate back to the VSC PHY. The LINE MAC should capture this event.

When the link event occurs, it will be indicated on the OUTPUT of GPIO38 and shown when polling for events.

Poll for the Events by calling APIs:  
vtss\_phy\_10g\_extended\_event\_poll

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## APPENDIX A: REVISION HISTORY

TABLE A-1: REVISION HISTORY

Revision Level & Date	Section/Figure/Entry	Correction
DS00005760A (02-14-25)	Initial release	

NOTES:

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